# PowerView Scene Controller Remote Guide

Your new PowerView Pebble Scene Controller brings a new level of one-touch control to your PowerView Window Coverings. It allows you to select and activate personalised shade settings called Scenes within one room, multiple rooms or throughout your whole house. With the Scene Controller, you can set just the right ambiance with the press of a button. Discover how on the following pages.

# **Key Components**

#### **PowerView Pebble Scene Controller**

Ergonomically designed, the hand-held PowerView Pebble Scene Controller is available in seven on-trend colours to complement your home décor.



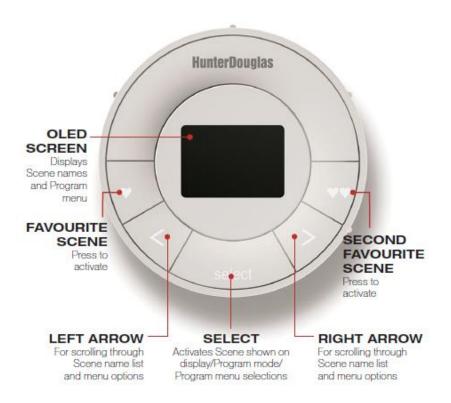
#### **PowerView Surface Scene Controller**

The sleek PowerView Surface Scene Controller is wall-mounted so it is always right where you left it.

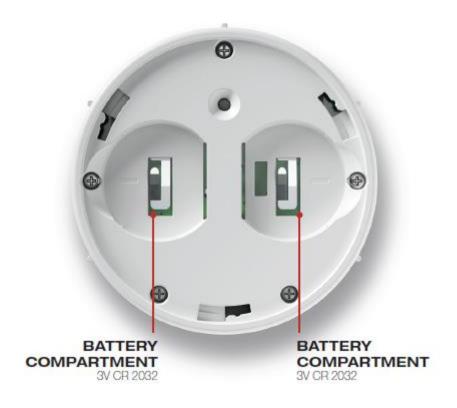




# **Scene Controller Module Front**



# Scene Controller Module (Back Cover Removed)





## **Getting Started**

First, activate the Scene Controller by pulling both plastic tabs from the back battery compartment.

Inserting the Scene Controller module into the PowerView Pebble® (hand-held):

- 1. Centre the "select" button on the Scene Controller module above the indentation on the bottom rim of the Pebble
- 2. Align the ribs on the module with the grooves in the Pebble
- 3. Gently push the Scene Controller module into the Pebble until it is snug



### Mounting the PowerView Surface:

- 1. Choose a location to mount the Surface
- 2. Orient the Surface mounting plate so that the Hunter Douglas logo is horizontal and level. Mark screw holes
- 3. If you are mounting the Surface onto drywall, use a 5mm drill bit to drill pilot holes. Tap drywall anchors into the pilot holes until the flange of the anchor is flush with the drywall
- 4. If you are mounting the Surface onto wood, use a 3mm drill bit to drill the screw holes
- 5. Attach the Surface mounting plate using the screws provided
- 6. Align the Surface ring with its mounting plate and twist the Surface ring clockwise to lock it in place

#### Inserting the Scene Controller module in the Surface:

- 1. Align the ribs on the Scene Controller module with the grooves on the Surface
- 2. Gently push the module into the Surface until it is snug



